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City & Guilds

601/2065/4 Level 2 Certificate in Creative Techniques in 2D

OVERVIEW

What does this qualification cover?

This qualification covers a very wide range of areas related to the skills and knowledge required for preparing learners who want to obtain the skills to progress into the Art and Design Industry.

They allow learners to learn, develop and practice the creative skills required for career progression in the industry.

The following areas that can be covered within this qualification:

- Developing design ideas.
- Life drawing.
- Drawing from nature.
- Creating designs and presentation concepts for a product range.
- Still life painting techniques.
- Print making techniques.
- Computer generated black and white imagery.
- Mixed media work.
- Creative journals.
- Typography and calligraphy.

All learners will cover the mandatory core units, covering exploring different design ideas and the choice of optional units will allow the learner to experience a range of 2D techniques.







This is a Framework qualification.

Who could take this qualification?

For learners wanting a career in the Art and Design Industry.

This qualification is suitable for anyone from 14 years old or over to take this qualification.

WHAT COULD THIS QUALIFICATION LEAD TO?

This qualification could lead to jobs such as:

- Construction & Architecture
- CAD Technician & Surveying
- Assistant in Graphics or Print Studio
- Assistant to a Graphic Artist
- Illustrator

The learner could progress onto an apprenticeship or other qualifications such as such as:

• L3 Diploma in Craft skills for Creative Industries

WHO SUPPORTS THIS QUALIFICATION?

This qualification is supported by the following employers:

- Creative Arts Consultant
- Capitalize Ltd
- Harkin Design
- Deborah Bird Ltd
- Frank R Humphreys