

## Network Principles (for the Level 4 Network Engineer Apprenticeship)

9628-403 Network Principles

Sample question paper answer sheet

Pass mark 21/30 (70%)

Question	ANSWER KEY	Test specification reference
1	A	1.1a Describe the role of the technologies used in a network of computers and shared devices, including <ul style="list-style-type: none"> <li>• Shared storage               <ul style="list-style-type: none"> <li>○ NAS/SAN</li> <li>○ Virtualisation</li> <li>○ Cloud based</li> <li>○ Input and output.</li> </ul> </li> </ul>
2	A	1.1a Describe the role of the technologies used in a network of computers and shared devices, including <ul style="list-style-type: none"> <li>• Shared storage               <ul style="list-style-type: none"> <li>○ NAS/SAN</li> <li>○ Virtualisation</li> <li>○ Cloud based</li> <li>○ Input and output.</li> </ul> </li> </ul>
3	D	1.1b Describe the role of the technologies used in a network of computers and shared devices, including <ul style="list-style-type: none"> <li>• File sharing               <ul style="list-style-type: none"> <li>○ FTP</li> <li>○ TFTP</li> <li>○ NFS</li> <li>○ NTFS.</li> </ul> </li> </ul>
4	A	1.1b Describe the role of the technologies used in a network of computers and shared devices, including <ul style="list-style-type: none"> <li>• File sharing               <ul style="list-style-type: none"> <li>○ FTP</li> <li>○ TFTP</li> <li>○ NFS</li> <li>○ NTFS.</li> </ul> </li> </ul>
5	C	1.1c Describe the role of the technologies used in a network of computers and shared devices, including <ul style="list-style-type: none"> <li>• Email               <ul style="list-style-type: none"> <li>○ IMAP</li> <li>○ POP3</li> <li>○ SMTP.</li> </ul> </li> </ul>

6	B	<p>1.1d Describe the role of the technologies used in a network of computers and shared devices, including</p> <ul style="list-style-type: none"> <li>• Remote execution <ul style="list-style-type: none"> <li>○ Telnet</li> <li>○ SSH</li> <li>○ Remote desktop.</li> </ul> </li> </ul>
7	C	<p>1.1e Describe the role of the technologies used in a network of computers and shared devices, including</p> <ul style="list-style-type: none"> <li>• Distributed computing <ul style="list-style-type: none"> <li>○ Virtualisation</li> <li>○ Cloud computing.</li> </ul> </li> </ul>
8	D	<p>1.1f Describe the role of the technologies used in a network of computers and shared devices, including</p> <ul style="list-style-type: none"> <li>• Resource redundancy <ul style="list-style-type: none"> <li>○ High availability</li> <li>○ Load balancing</li> <li>○ Clustering.</li> </ul> </li> </ul>
9	C	<p>1.1g Describe the role of the technologies used in a network of computers and shared devices, including</p> <ul style="list-style-type: none"> <li>○ Disaster recovery (warm site, hot site, cold site).</li> </ul>
10	A	<p>1.2a Describe concepts of physical and logical networks</p> <ul style="list-style-type: none"> <li>• Local area networks</li> <li>• Metropolitan or campus networks</li> <li>• Wide area network</li> <li>• Wired and wireless networks.</li> </ul>
11	B	<p>1.2a Describe concepts of physical and logical networks</p> <ul style="list-style-type: none"> <li>• Local area networks</li> <li>• Metropolitan or campus networks</li> <li>• Wide area network</li> <li>• Wired and wireless networks.</li> </ul>
12	D	<p>1.2b Describe the advantages and disadvantages of each physical and logical network to meet a given requirement</p> <ul style="list-style-type: none"> <li>• Local area networks <ul style="list-style-type: none"> <li>○ Ethernet</li> <li>○ Fibre-optic</li> <li>○ Powerline.</li> </ul> </li> </ul>
13	D	<p>1.2c Describe the advantages and disadvantages of each physical and logical network to meet a given requirement</p> <ul style="list-style-type: none"> <li>• Metropolitan or campus networks <ul style="list-style-type: none"> <li>○ ATM</li> <li>○ Gigabit Ethernet</li> </ul> </li> <li>• Wide area network <ul style="list-style-type: none"> <li>○ Cable broadband</li> <li>○ ADSL.</li> </ul> </li> </ul>

14	B	<p>1.2d</p> <p>Describe the advantages and disadvantages of each physical and logical network to meet a given requirement</p> <ul style="list-style-type: none"> <li>• Wired and wireless networks <ul style="list-style-type: none"> <li>○ Wireless 802.11 standard</li> <li>○ IEEE 802.15 standard.</li> </ul> </li> </ul>
15	D	<p>1.3</p> <p>Explain the function of typical infrastructure components of physical networks</p> <ul style="list-style-type: none"> <li>• Physical cabling</li> <li>• Repeaters</li> <li>• Hubs</li> <li>• Switches</li> <li>• Bridges</li> <li>• Routers</li> <li>• Inter-protocol gateways.</li> </ul>
16	B	<p>1.3</p> <p>Explain the function of typical infrastructure components of physical networks</p> <ul style="list-style-type: none"> <li>• Physical cabling</li> <li>• Repeaters</li> <li>• Hubs</li> <li>• Switches</li> <li>• Bridges</li> <li>• Routers</li> <li>• Inter-protocol gateways.</li> </ul>
17	D	<p>2.1a</p> <p>Compare and contrast the OSI and TCP/IP models</p> <ul style="list-style-type: none"> <li>• Function of each layer.</li> </ul>
18	A	<p>2.1b</p> <p>Compare and contrast the OSI and TCP/IP models</p> <ul style="list-style-type: none"> <li>• Protocols associated with layers.</li> </ul>
19	C	<p>2.1b</p> <p>Compare and contrast the OSI and TCP/IP models</p> <ul style="list-style-type: none"> <li>• Protocols associated with layers.</li> </ul>
20	C	<p>2.2</p> <p>Identify infrastructure components associated with the appropriate layers of the OSI and TCP/IP models</p> <ul style="list-style-type: none"> <li>• Physical cabling</li> <li>• Repeaters</li> <li>• Hubs</li> <li>• Switches</li> <li>• Bridges</li> <li>• Routers</li> <li>• Inter-protocol gateways.</li> </ul>
21	A	<p>2.2</p> <p>Identify infrastructure components associated with the appropriate layers of the OSI and TCP/IP models</p> <ul style="list-style-type: none"> <li>• Physical cabling</li> <li>• Repeaters</li> <li>• Hubs</li> <li>• Switches</li> <li>• Bridges</li> <li>• Routers</li> <li>• Inter-protocol gateways.</li> </ul>

22	C	<p>3.1a</p> <p>Describe the differences between a class based (IPv4) and classless interdomain routing scheme</p> <ul style="list-style-type: none"> <li>• IPv4 addressing schemes for classes A-D</li> <li>• Subnet IPv4 address</li> <li>• Supernet IPv4 address</li> <li>• Address format for IPv6.</li> </ul>
23	D	<p>3.1b</p> <p>Explain reasons for using each of the following in a given context</p> <ul style="list-style-type: none"> <li>• IPv4 addressing schemes for classes A-D</li> <li>• Subnet IPv4 address</li> <li>• Supernet IPv4 address</li> <li>• Address format for IPv6.</li> </ul>
24	C	<p>3.1b</p> <p>Explain reasons for using each of the following in a given context</p> <ul style="list-style-type: none"> <li>• IPv4 addressing schemes for classes A-D</li> <li>• Subnet IPv4 address</li> <li>• Supernet IPv4 address</li> <li>• Address format for IPv6.</li> </ul>
25	C	<p>3.1c</p> <p>Calculate subnet values, including conversions</p> <ul style="list-style-type: none"> <li>• Binary to decimal</li> <li>• Decimal to binary.</li> </ul>
26	D	<p>3.1c</p> <p>Calculate subnet values, including conversions</p> <ul style="list-style-type: none"> <li>• Binary to decimal</li> <li>• Decimal to binary.</li> </ul>
27	A	<p>3.1d</p> <p>Convert binary and decimal to hexadecimal notation.</p>
28	D	<p>3.2a</p> <p>Explain the advantages and disadvantages offered by static and dynamic routing for a local area network</p> <ul style="list-style-type: none"> <li>• Static routing.</li> </ul>
29	B	<p>3.2b</p> <p>Explain the advantages and disadvantages offered by static and dynamic routing for a local area network</p> <ul style="list-style-type: none"> <li>• Dynamic routing.</li> </ul>
30	A	<p>3.2c</p> <p>Describe how routing protocols function</p> <ul style="list-style-type: none"> <li>• Link state <ul style="list-style-type: none"> <li>○ OSPF</li> </ul> </li> <li>• Distance vector <ul style="list-style-type: none"> <li>○ IGRP</li> <li>○ RIP</li> </ul> </li> <li>• Interior and exterior gateway <ul style="list-style-type: none"> <li>○ BGP</li> <li>○ EGP.</li> </ul> </li> </ul>